

Proposal to OBH 2018 Annual Field Governors Meeting

Title: In the Matter of Establishing and Maintaining a Special Fund for Support of Oregon State Police (OSP) Game Enforcement Equipment Needs

WHEREAS, a reasonably robust game enforcement effort by the Oregon State Police (OSP) is a critical component of effective game management in Oregon, and

WHEREAS, OSP game enforcement efforts must compete with all other State Government functions for funding, and

WHEREAS, OSP could make effective use of a variety of equipment that is difficult for them to fund in Oregon's current budgetary situation, and

WHEREAS, OBH is now a 501-c-3 non-profit organization and has an obligation as such to use discretionary funds to further the interests of archery and bowhunting in Oregon,

NOW THEREFORE, be it proposed to the OBH Field Governors meeting at The Riverhouse Convention Center in Bend, Oregon on March 4, 2018 that OBH shall establish and maintain a special game enforcement fund for receiving and disbursing donations from OBH members and others with the following provisions:

- Donations into the special game enforcement fund shall be used exclusively for purchase of equipment items identified by OSP as being beneficial to their game enforcement efforts.
- At least annually, the OBH E-Board shall inquire with OSP regarding their need for equipment items that would enhance their game enforcement efforts.
- The OBH E-Board shall consider the items identified by OSP and shall, within the limits of funds available in the special game enforcement fund, purchase such equipment items and donate them to OSP.
- Every reasonable effort shall be made by OBH to solicit discounts and/or business donations to leverage the funding available from the special game enforcement fund for purchase of identified equipment items.
- Solicitation for donations to the special game enforcement fund shall be advertised regularly in the OBH magazine and at the annual OBH Convention and other OBH events.

Submitted by Craig Starr, Past President OBH